

Creative Composition

Students will be able to:

- Plan, design, and edit a design
- Use advanced features in Adobe Photoshop and Macromedia Fireworks
- (filtering, transform tools, etc)
- Design for print
- Show originality and demonstrate elements of creative expression

Description:

You will be creating a design of your choice. You will be choosing one of the themes below to plan, create, and execute your design. You will plan a design and submit it for approval, discuss your thoughts with Mr. Brown, and then begin.

Options:

Novel Illustration

Imagine the author of a novel asked you to create illustrations to go along with his/her authoring. Create an illustration inspired by a novel you have read. This could be a picture displaying something that happened in the novel, the characters involved in an activity, something you would have liked to see, the setting, etc.

Typography

Create a design that uses font as the only element. This could be a free form design, font that collectively creates a picture, a word that is shaped like the physical item it is named for, etc. The key element to this option is that the only element used is font and type, no pictures or other tools would be used.

Pointillism

Pointillism is the use of colored points to create a larger picture that the eye mixes to create blends of color. You can create a design, attempt to redesign a photograph, or make a composite image of a series of elements. If you're feeling ambitious, instead of using points of color use photographs. For example, use an album of pictures from a camping trip to create one of the pictures.

Photorealism

Create a photorealistic work using Photoshop. Photorealism is the process of creating something only using artistic tools that results in a work that strongly resembles a photograph. Choose an item, a landscape, or a series of both to attempt to recreate. Take many photos of that item, but it is important to understand that Photorealism is not simply opening a photograph and tracing. You can look at photographs, but not use them in any way while executing your design. Don't be too ambitious, this is a time consuming process. Choose a somewhat small area at first then if you have more time

Windows Icons

Create a series of Digital Icons for an imaginary or current program. A digital icon is the picture that you click on to open a program, but it doesn't stop there. Additionally, icons are created for many aspects of a program like saving, opening, exporting, and any other functions you would see fit to create icons for. This project will be most easily executed using Macromedia Fireworks. You must create at least 5 (I would like 5 to 15) icons in total with 3 sizes for each (sizes are very easy to do once done) 48px x 48px, 32px x 32px, and 16px x 16px.

For all of these items please see the appended examples page for a better idea of what I am looking for.

Mr. Brown

Planning:

1. You will create a sketch of your concept before you get started.
2. Mr. Brown will share his thoughts before you can get started.

BE CREATIVE! DO NOT simply follow a tutorial.